

# Disjoint Paths and Directed Steiner Tree on Planar Graphs with Terminals on Few Faces

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### Introduction



- Directed Steiner Tree
- Disjoint Paths
- Terminals on few faces



### Fixed-parameter tractability and face cover number

# Fixed-parameter tractability and face cover number Parameterized algorithms

- NP-hard problems: exponential running time
- Finding exact solutions is impractical
- Solution: parameterized algorithms

# Fixed-parameter tractability and face cover number Parameterized algorithms

- Parameterized algorithm: runs in polynomial time if an input parameter *k* is fixed
- Allows one to design efficient algorithms if the parameter is bounded by a constant
- **FPT:**  $f(k) \cdot poly(n)$  time (fixed-parameter tractable)
- **XP:** *n*<sup>*f*(*k*)</sup> time

(slicewise polynomial)

# Fixed-parameter tractability and face cover number Parameterized algorithms

Examples:

- VERTEX COVER: O(2<sup>k</sup> · n) time for a vertex cover of ≤ k vertices
- STEINER TREE: O(2<sup>k</sup> · k<sup>2</sup> · n<sup>2</sup>) time on inputs with k terminals
- DOMINATING SET: 3<sup>w</sup> ⋅ w<sup>O(1)</sup> ⋅ n time on graphs of treewidth ≤ w

### Fixed-parameter tractability and face cover number Face cover number of terminals

For a planar graph G and terminals  $K \subseteq V(G)$ , the face cover number  $\gamma(G, K)$  is the number of faces needed to cover all vertices in K.





- Computing a face cover of ≤ k faces: c<sup>k</sup> · n time (FPT)<sup>1</sup> (for some constant c)
- $\gamma(G, K) \leq |K|$
- Useful in some applications

<sup>&</sup>lt;sup>1</sup>Daniel Bienstock and Clyde L Monma. "On the complexity of covering vertices by faces in <sup>7/50</sup> a planar graph". In: *SIAM Journal on Computing* 17.1 (1988), pp. 53–76.



### Directed Steiner Tree Introduction

STEINER TREE: given weighted graph G and terminals  $K \subseteq V(G)$ , return minimum-weight tree connecting all terminals in K.



### Directed Steiner Tree Introduction

DIRECTED STEINER TREE: graph is directed and contains root r; output tree should be rooted in r as well.



### Directed Steiner Tree Introduction

This section: two STEINER TREE algorithms, with parameterization by the face cover number on planar graphs.

Authors	General	Few faces
Dreyfus and Wagner	$O(2^k \cdot k^2 \cdot n^2)^2$	n <sup>0(k)3</sup>
Kisfaludi-Bak et al.	-	$2^{O(k)} \cdot n^{O(\sqrt{k})^4}$

Both algorithms on undirected graphs originally, adapted by me.

<sup>&</sup>lt;sup>2</sup>Stuart E Dreyfus and Robert A Wagner. "The Steiner problem in graphs". In: *Networks* 1.3 (1971), pp. 195–207.

<sup>&</sup>lt;sup>3</sup>Marshall Bern. "Faster exact algorithms for Steiner trees in planar networks". In: *Networks* 20.1 (1990), pp. 109–120.

<sup>&</sup>lt;sup>4</sup>Sándor Kisfaludi-Bak, Jesper Nederlof, and Erik Jan van Leeuwen. "Nearly ETH-tight algorithms for planar Steiner tree with terminals on few faces". In: ACM Transactions on Algorithms (TALG) 16.3 (2020), pp. 1–30.

Based on Dreyfus-Wagner

Observe in the structure of a Steiner Tree on terminals K and root s:

- s: root
- v: first branching vertex
- *P*: shortest *s v* path
- *T*<sub>1</sub>: min Steiner tree with terminals *K*<sub>1</sub> and root *v*
- *T*<sub>2</sub>: min Steiner tree with terminals *K*<sub>2</sub> and root *v*

(barring edge cases v = r and  $v \in K$ )



### Directed Steiner Tree Based on Dreyfus-Wagner



Basic idea: compute Steiner trees for all subsets of terminals and all root vertices using dynamic programming.

For every  $D \subseteq K$  and  $s \in V(G)$ : A[D, s] = weight of minimum Steiner tree on terminals D and root s.

Then the final answer is simply A[K, r].

Directed Steiner Tree Based on Dreyfus-Wagner

Recall the Steiner tree structure. To compute A[D, s]:

- w(P) = dist(s, v)
- $w(T_1) = A[K_1, v]$
- $w(T_2) = A[K_2, v]$



By minimizing on D' and v:

$$A[D, s] = \min_{\substack{v \in V(G) \\ \emptyset \subset D' \subset D}} \{ dist(s, v) + A[D', v] + A[D \setminus D', v] \}$$

Directed Steiner Tree Based on Dreyfus-Wagner



$$A[D, s] = \min_{\substack{v \in V(G) \\ \emptyset \subset D' \subset D}} \{ \operatorname{dist}(s, v) + A[D', v] + A[D \setminus D', v] \}$$

- Base case:  $A[\{v\}, s] = dist(s, v)$
- Compute for subsets of K of increasing sizes
- Final answer is A[K, r]
- Running time:  $O(n3^k + n^22^k + n^2 \log n + nm) (= O(3^k \cdot n^3))$
- Improved:  $O(2^k \cdot k^2 \cdot n^2)$

(using fast subset convolution and batching)

Dreyfus-Wagner on few faces





### Directed Steiner Tree Dreyfus-Wagner on few faces



- When terminals are on the same face, only consider intervals of those terminals.
- For p terminals:  $2^p$  subsets, but only  $O(p^2)$  subintervals.
- When selecting subsets  $D \subseteq K$  or  $D' \subseteq D$ , ensure terminals of each face are on an interval.
- $n^{O(k)}$  time when k is the number of terminal faces.



Second algorithm: separating the graph by guessing some vertices, maintaining a balance between the terminal faces.

This section: summary of the algorithm, and how to adapted to directed graphs.

Based on Kisfaludi-Bak et al.

Consider a simple branching algorithm for terminals K:

- 1. Enumerate possibilities of  $v \in V(G)$  and  $K' \subset K$
- 2. Recurse on inputs  $K' \cup \{v\}$  and  $(K \setminus K') \cup \{v\}$  and return option with minimum total weight

Can something like this be applied to terminal faces?



Based on Kisfaludi-Bak et al.

Problem: some faces end up in both subproblems. Solution: separate in multiple vertices.





Based on Kisfaludi-Bak et al.



Separating in multiple vertices yields forests.





- Block: vertices *B*, encoding a component containing vertices *B* and maybe some terminals
- Block Steiner forest: for terminals  $K \subseteq V(G)$  and blocks  $\pi = \{B_1, ..., B_p\}$ , a forest of which components are encoded by  $\pi$  and every terminal in K is connected to one component
- BSF with one block equals a Steiner tree

Based on Kisfaludi-Bak et al.

Example:

 $\pi = \{ \{a, b, c, \}, \{d, e\}, \{f\} \}$  and terminals K







Algorithm:

- with few blocks and few terminal faces, divide terminals over blocks and use Dreyfus-Wagner
- otherwise: choose a separator, split the blocks and faces, recurse and take the optimal solution

Based on Kisfaludi-Bak et al.





Based on Kisfaludi-Bak et al.





Based on Kisfaludi-Bak et al.





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Based on Kisfaludi-Bak et al.





Based on Kisfaludi-Bak et al.







How large should the separator be?

**Claim:** only  $O(\sqrt{k})$  vertices are needed to create a balanced separation between the terminal faces, if *k* is the number of terminal faces.

Based on Kisfaludi-Bak et al.

Observe the graph *H* which is the union of a solution block Steiner forest and the terminal faces:





- Every face of H is either a terminal face or adjacent to one
- In other words, the dual graph H\* has a dominating set of size k
- DS of size  $k \implies tw(H^*) \le 15\sqrt{k}$
- $\operatorname{tw}(H^*) \le 15\sqrt{k} + 1 \Longrightarrow \operatorname{tw}(H) \le 15\sqrt{k} + 1$
- tw(H)  $\leq 15\sqrt{k} + 1 \implies$  H contains a balanced separation of size  $\leq 15\sqrt{k} + 2$

Based on Kisfaludi-Bak et al.

Messy detail: some terminal faces are intersected by the separator. This is only the case for  $O(\sqrt{k})$  faces, though.



Base case: when the blocks have *b* vertices and  $k + b \le c_0$  (constant), for every terminal face *F*:

- enumerate all  $n^{O(b)}$  assignments of F's terminals to the b blocks
- for every assignment and every block, solve using Dreyfus-Wagner for the block and its assigned terminals
- take the result of minimum weight

Because there are  $n^{O(bk)}$  assignments and Dreyfus-Wagner takes  $n^{O(k+b)}$  time, and both parameters are bounded by a constant, this runs in polynomial time!

Based on Kisfaludi-Bak et al.



Algorithm:

Input: graph G, k terminal faces K, blocks  $\pi$  with b vertices

- if  $k + b \le c_0$ , use base case algorithm
- enumerate all separators X of size  $\leq 15\sqrt{k} + 2$
- enumerate all separations of the terminal faces into K<sub>1</sub> and K<sub>2</sub>
- add vertices from X to the blocks, and enumerate sets of blocks  $\pi_1$  and  $\pi_2$  that can be combined to form  $\pi$
- recurse on inputs ( $G, K_1, \pi_1$ ) and ( $G, K_2, \pi_2$ )
- return the minimum result



Analysis:  $2^{O(k)} \cdot n^{O(\sqrt{k})}$  time.

- 2<sup>O(k)</sup> comes from separating the terminal faces
- $n^{O(\sqrt{k})}$  comes from picking a separator



On directed graphs:

- how is the right connectivity maintained in block Steiner forests?
- how is the root vertex incorporated?
- can the proof for the separator size be adapted?
- how is the running time affected?



Connectivity in forests:

- maintain a root vertex for all blocks
- ensure proper connectivity when picking subproblem inputs; arithmetic on blocks
- topmost function call takes one block with the proper root



Picking the separator:

 no significant change, as arc directions can be ignored in this part

Running time: no change; adding roots does not affect asymptotic bound



### Disjoint Paths Introduction



DISJOINT PATHS: given graph G and terminals

 $\{\{s_1, t_1\}, ..., \{s_k, t_k\}\}$ , find k disjoint paths connecting each  $s_i$  to  $t_i$ .



### Disjoint Paths Introduction



DISJOINT PATHS: given graph G and terminals

 $\{\{s_1, t_1\}, ..., \{s_k, t_k\}\}$ , find k disjoint paths connecting each  $s_i$  to  $t_i$ .







- VLSI chip design: connect terminals with wires on a chip
- Theoretical interest: Robertson and Seymour's graph minors project; ingredient for FPT MINOR TESTING algorithm
- Very hard to solve

### Disjoint Paths Irrelevant vertices technique



Robertson and Seymour: FPT algorithm using irrelevant vertices.

Vertex v is irrelevant:

(G, P) is has a solution  $\iff$  (G – v, P) has a solution

Irrelevant vertices technique



Irrelevant vertices technique:

- If tw(G) > g(k), then there must be an irrelevant vertex
- Remove irrelevant vertices until treewidth reaches g(k)
- Solve using tree decomposition algorithm

Robertson and Seymour: DISJOINT PATHS can be solved in  $f(k) \cdot O(n^3)$  time<sup>5</sup>. This is FPT, but...

<sup>&</sup>lt;sup>5</sup>Neil Robertson and Paul D. Seymour. "Graph Minors .XIII. The Disjoint Paths Problem". In: 40/50 Journal of Combinatorial Theory, Series B 63.1 (1995), pp. 65–110.

### Disjoint Paths Galactic algorithms



- Robertson and Seymour: DISJOINT PATHS can be solved in f(k) · O(n<sup>3</sup>) time
- Kawarabayashi and Wollan:  $f(k) = 2^{2^{2^{\Omega(k)}}}$
- Galactic algorithm: FPT, but in no way practical

<sup>&</sup>lt;sup>6</sup>Ken-ichi Kawarabayashi and Paul Wollan. "A Shorter Proof of the Graph Minor Algorithm: The Unique Linkage Theorem". In: Proceedings of the Forty-Second ACM Symposium on Theory 41/50 of Computing. STOC '10. New York, NY, USA, 2010, pp. 687–694.

### Disjoint Paths Galactic algorithms



"For any instance G = (V, E) that one could into the known universe, one would easily prefer  $|V|^{70}$  to even *constant* time, if that constant had to be one of Robertson and Seymour's."

- David Johnson<sup>7</sup>

<sup>&</sup>lt;sup>7</sup>David S Johnson. "The NP-completeness column: An ongoing guide". In: *Journal of algorithms* 8.2 (1987), pp. 285–303.

Planar Disjoint Paths



Better results on planar graphs:

- Schrijver: n<sup>O(k)</sup> time using algebraic approach<sup>8</sup>
- Adler et al.:  $2^{2^{O(k)}} \cdot n$  time using irrelevant vertices<sup>9</sup>
- Lokshtanov et al.:  $2^{O(k^2)} \cdot n^{O(1)}$  time combining the two<sup>10</sup>

<sup>&</sup>lt;sup>8</sup>Alexander Schrijver. "Finding k disjoint paths in a directed planar graph". In: SIAM Journal on Computing 23.4 (1994), pp. 780–788.

<sup>&</sup>lt;sup>9</sup> Isolde Adler et al. "Irrelevant vertices for the planar disjoint paths problem". In: Journal of Combinatorial Theory, Series B 122 (2017), pp. 815–843.

<sup>&</sup>lt;sup>10</sup>Daniel Lokshtanov et al. "An exponential time parameterized algorithm for planar disjoint paths". In: Proceedings of the 52nd Annual ACM SIGACT Symposium on Theory of Computing. <sup>43/50</sup> 2020, pp. 1307–1316.

Planar Disjoint Paths on few faces



#### What if all terminals lie on few faces?

Face cover number	Running time	Authors
1	O(n)	Robertson and Seymour <sup>11</sup>
2	O(n)	Ripphausen-Lipa et al. <sup>12</sup>
any k	n <sup>f(k)</sup>	Schrijver <sup>13</sup>

<sup>&</sup>lt;sup>11</sup>Neil Robertson and Paul D. Seymour. "Graph minors. VI. Disjoint paths across a disc". In: *Journal of Combinatorial Theory, Series B* 41.1 (1986), pp. 115–138.

<sup>&</sup>lt;sup>12</sup>Heike Ripphausen-Lipa, Dorothea Wagner, and Karsten Weihe. "Linear-time algorithms for disjoint two-face paths problems in planar graphs". In: *International Journal of Foundations of Computer Science* 7.02 (1996), pp. 95–110.

<sup>&</sup>lt;sup>13</sup>Alexander Schrijver. "Disjoint homotopic paths and trees in a planar graph". In: Discrete & 44/50 Computational Geometry 6.4 (1991), pp. 527–574.

Planar Disjoint Paths on one face

One face: greedy algorithm by ordering the terminals

- Must be pair of terminals with no others between them
- Path along face border is always "free"





### Disjoint Paths Planar Disjoint Paths on two faces



Two faces: find two sets of paths trending in counterclockwise direction, combine to make full paths



### Disjoint Paths Planar Disjoint Paths on few faces



k faces:

- enumerate homotopy classes of connecting curves in the plane
- use linear programming to shift the curves and create disjoint paths in the graph



### **Concluding remarks**





In summary:

- Face cover number potentially powerful as parameter
- Both problems are FPT by number of terminals, allow XP algorithm by face cover number
- STEINER TREE algorithms readily adapted to directed graphs

### **Concluding remarks**



Future research:

- FPT algorithm or lower bound for **PLANAR DISJOINT PATHS** by face cover number
- Better **DISJOINT** PATHS algorithms in general?
- PLANAR STEINER TREE on one or two faces
- Complexity of DIRECTED STEINER TREE